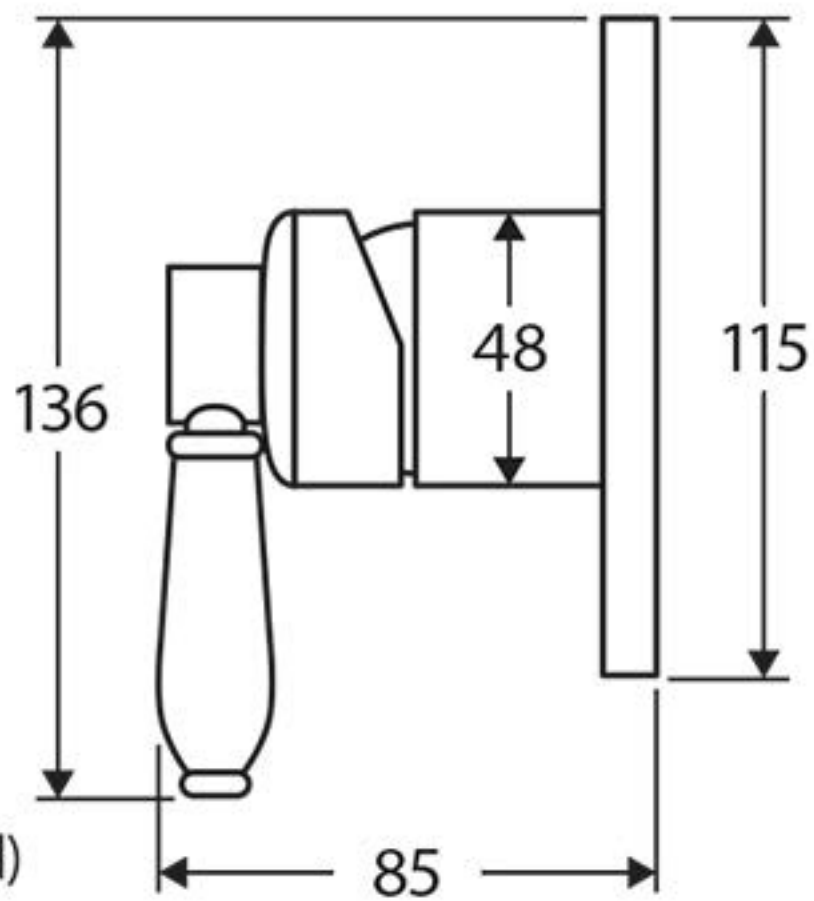
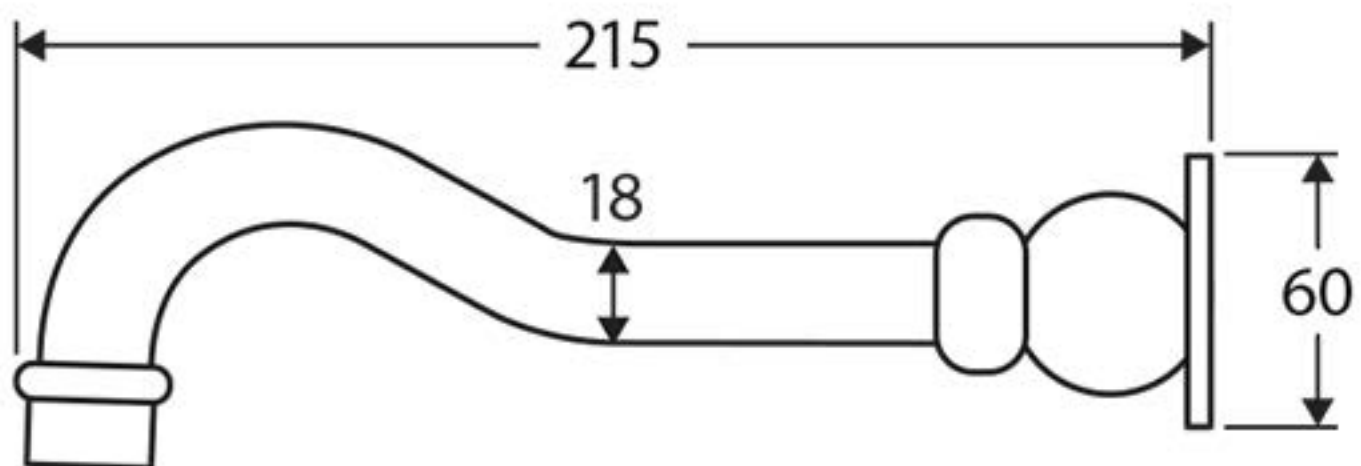




*Requires in-wall
breech (not included)